Exercises for Section 12.3

In Exercises 1–8, the position vector \mathbf{r} describes the path of an object moving in the xy-plane. Sketch a graph of the path and sketch the velocity and acceleration vectors at the given point.

Position Function	Point	
1. $\mathbf{r}(t) = 3t\mathbf{i} + (t-1)\mathbf{j}$	(3, 0)	
2. $\mathbf{r}(t) = (6 - t)\mathbf{i} + t\mathbf{j}$	(3, 3)	
$3. \mathbf{r}(t) = t^2 \mathbf{i} + t \mathbf{j}$	(4, 2)	
$4. \ \mathbf{r}(t) = t^2 \mathbf{i} + t^3 \mathbf{j}$	(1, 1)	
$5. \ \mathbf{r}(t) = 2\cos t\mathbf{i} + 2\sin t\mathbf{j}$	$(\sqrt{2},\sqrt{2})$	
$6. \ \mathbf{r}(t) = 3\cos t\mathbf{i} + 2\sin t\mathbf{j}$	(3, 0)	
7. $\mathbf{r}(t) = \langle t - \sin t, 1 - \cos t \rangle$	$(\pi, 2)$	
8. $\mathbf{r}(t) = \langle e^{-t}, e^t \rangle$	(1, 1)	

In Exercises 9–16, the position vector \mathbf{r} describes the path of an object moving in space. Find the velocity, speed, and acceleration of the object.

9.
$$\mathbf{r}(t) = t\mathbf{i} + (2t - 5)\mathbf{j} + 3t\mathbf{k}$$

10.
$$\mathbf{r}(t) = 4t\mathbf{i} + 4t\mathbf{j} + 2t\mathbf{k}$$

11.
$$\mathbf{r}(t) = t\mathbf{i} + t^2\mathbf{j} + \frac{t^2}{2}\mathbf{k}$$

12.
$$\mathbf{r}(t) = 3t\mathbf{i} + t\mathbf{j} + \frac{1}{4}t^2\mathbf{k}$$

13.
$$\mathbf{r}(t) = t\mathbf{i} + t\mathbf{j} + \sqrt{9 - t^2} \mathbf{k}$$

14.
$$\mathbf{r}(t) = t^2 \mathbf{i} + t \mathbf{j} + 2t^{3/2} \mathbf{k}$$

15.
$$\mathbf{r}(t) = \langle 4t, 3 \cos t, 3 \sin t \rangle$$

16.
$$\mathbf{r}(t) = \langle e^t \cos t, e^t \sin t, e^t \rangle$$

Linear Approximation In Exercises 17 and 18, the graph of the vector-valued function $\mathbf{r}(t)$ and a tangent vector to the graph at $t = t_0$ are given.

- (a) Find a set of parametric equations for the tangent line to the graph at $t=t_0$.
- (b) Use the equations for the line to approximate $r(t_0 + 0.1)$.

17.
$$\mathbf{r}(t) = \langle t, -t^2, \frac{1}{4}t^3 \rangle, \quad t_0 = 1$$

18.
$$\mathbf{r}(t) = \langle t, \sqrt{25 - t^2}, \sqrt{25 - t^2} \rangle, \quad t_0 = 3$$

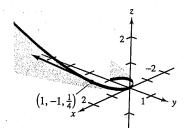


Figure for 17

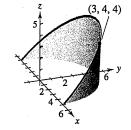


Figure for 18

See www.GalcChat.com for worked-out solutions to odd-numbered exercises

In Exercises 19–22, use the given acceleration function to find

the velocity and position vectors. Then find the position at time t=2.

19.
$$a(t) = i + j + k$$

$$v(0) = 0$$
, $r(0) = 0$

20.
$$a(t) = 2i + 3k$$

$$v(0) = 4j, \quad r(0) = 0$$

$$21. \ \mathbf{a}(t) = t\mathbf{j} + t\mathbf{k}$$

$$v(1) = 5j$$
, $r(1) = 0$

22.
$$a(t) = -\cos t i - \sin t i$$

$$\mathbf{v}(0) = \mathbf{j} + \mathbf{k}, \quad \mathbf{r}(0) = \mathbf{i}$$

Writing About Concepts

- 23. In your own words, explain the difference between the velocity of an object and its speed.
- 24. What is known about the speed of an object if the angle between the velocity and acceleration vectors is (a) acute and (b) obtuse?

Projectile Motion In Exercises 25–40, use the model for projectile motion, assuming there is no air resistance.

- 25. Find the vector-valued function for the path of a projectile launched at a height of 10 feet above the ground with an initial velocity of 88 feet per second and at an angle of 30° above the horizontal. Use a graphing utility to graph the path of the projectile.
- 26. Determine the maximum height and range of a projectile fired at a height of 3 feet above the ground with an initial velocity of 900 feet per second and at an angle of 45° above the horizontal
- 27. A baseball, hit 3 feet above the ground, leaves the bat at an angle of 45° and is caught by an outfielder 3 feet above the ground and 300 feet from home plate. What is the initial speed of the ball, and how high does it rise?
- 28. A baseball player at second base throws a ball 90 feet to the player at first base. The ball is thrown 5 feet above the ground with an initial velocity of 50 miles per hour and at an angle of 15° above the horizontal. At what height does the player at first base catch the ball?
- **29.** Eliminate the parameter t from the position function for the motion of a projectile to show that the rectangular equation is

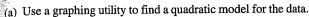
$$y = -\frac{16 \sec^2 \theta}{v_0^2} x^2 + (\tan \theta)x + h.$$

30. The path of a ball is given by the rectangular equation

$$y = x - 0.005x^2$$
.

Use the result of Exercise 29 to find the position function. Then find the speed and direction of the ball at the point at which it has traveled 60 feet horizontally.

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- (b) Use a graphing utility to plot the data and graph the model.
- (c) Determine the maximum height of the ball.
- (d) Find the initial velocity of the ball and the angle at which it was thrown.

A baseball is hit from a height of 2.5 feet above the ground with an initial velocity of 140 feet per second and at an angle of 22° above the horizontal. Use a graphing utility to graph the path of the ball and determine whether it will clear a 10-foot-high fence located 375 feet from home plate.

33. The SkyDome in Toronto, Ontario has a center field fence that is 10 feet high and 400 feet from home plate. A ball is hit 3 feet above the ground and leaves the bat at a speed of 100 miles per hour.

(a) The ball leaves the bat at an angle of $\theta = \theta_0$ with the horizontal. Write the vector-valued function for the path of the ball.

(b) Use a graphing utility to graph the vector-valued function for $\theta_0 = 10^\circ$, $\theta_0 = 15^\circ$, $\theta_0 = 20^\circ$, and $\theta_0 = 25^\circ$. Use the graphs to approximate the minimum angle required for the hit to be a home run.

(c) Determine analytically the minimum angle required for the hit to be a home run.

34. The quarterback of a football team releases a pass at a height of 7 feet above the playing field, and the football is caught by a receiver 30 yards directly downfield at a height of 4 feet. The pass is released at an angle of 35° with the horizontal.

(a) Find the speed of the football when it is released.

(b) Find the maximum height of the football.

(c) Find the time the receiver has to reach the proper position after the quarterback releases the football.

35. A bale ejector consists of two variable-speed belts at the end of a baler. Its purpose is to toss bales into a trailing wagon. In loading the back of a wagon, a bale must be thrown to a position 8 feet above and 16 feet behind the ejector.

(a) Find the minimum initial speed of the bale and the corresponding angle at which it must be ejected from the baler.

(b) The ejector has a fixed angle of 45°. Find the initial speed required.

36. A bomber is flying at an altitude of 30,000 feet at a speed of 540 miles per hour (see figure). When should the bomb be released for it to hit the target? (Give your answer in terms of the angle of depression from the plane to the target.) What is the speed of the bomb at the time of impact?



Figure for 36

37. A shot fired from a gun with a muzzle velocity of 1200 feet per second is to hit a target 3000 feet away. Determine the minimum angle of elevation of the gun.

38. A projectile is fired from ground level at an angle of 12° with the horizontal. The projectile is to have a range of 150 feet. Find the minimum initial velocity necessary.

39. Use a graphing utility to graph the paths of a projectile for the given values of θ and v_0 . For each case, use the graph to approximate the maximum height and range of the projectile. (Assume that the projectile is launched from ground level.)

(a) $\theta = 10^{\circ}$, $v_0 = 66 \text{ ft/sec}$

(b) $\theta = 10^{\circ}$, $v_0 = 146 \text{ ft/sec}$

(c) $\theta = 45^{\circ}$, $v_0 = 66 \text{ ft/sec}$

(d) $\theta = 45^{\circ}$, $v_0 = 146 \text{ ft/sec}$

(e) $\theta = 60^{\circ}$, $v_0 = 66 \text{ ft/sec}$

(f) $\theta = 60^{\circ}$, $v_0 = 146 \text{ ft/sec}$

40. Find the angle at which an object must be thrown to obtain (a) the maximum range and (b) the maximum height.

Projectile Motion In Exercises 41 and 42, use the model for projectile motion, assuming there is no resistance. [a(t) = -9.8] meters per second per second

41. Determine the maximum height and range of a projectile fired at a height of 1.5 meters above the ground with an initial velocity of 100 meters per second and at an angle of 30° above the horizontal.

42. A projectile is fired from ground level at an angle of 8° with the horizontal. The projectile is to have a range of 50 meters. Find the minimum velocity necessary.

Cycloidal Motion In Exercises 43 and 44, consider the motion of a point (or particle) on the circumference of a rolling circle. As the circle rolls, it generates the cycloid

$$\mathbf{r}(t) = b(\omega t - \sin \omega t)\mathbf{i} + b(1 - \cos \omega t)\mathbf{j}$$

where ω is the constant angular velocity of the circle and b is the radius of the circle.

43. Find the velocity and acceleration vectors of the particle. Use the results to determine the times at which the speed of the particle will be (a) zero and (b) maximized.

44. Find the maximum speed of a point on the circumference of an automobile tire of radius 1 foot when the automobile is traveling at 55 miles per hour. Compare this speed with the speed of the automobile.

Circular Motion In Exercises 45-48, consider a particle moving on a circular path of radius b described by

 $\mathbf{r}(t) = b \cos \omega t \mathbf{i} + b \sin \omega t \mathbf{j}$

where $\omega = d\theta/dt$ is the constant angular velocity.

- **45.** Find the velocity vector and show that it is orthogonal to $\mathbf{r}(t)$.
- **46.** (a) Show that the speed of the particle is $b\omega$.
- (b) Use a graphing utility in *parametric* mode to graph the circle for b = 6. Try different values of ω . Does the graphing utility draw the circle faster for greater values of ω ?
- 47. Find the acceleration vector and show that its direction is always toward the center of the circle.
- 48. Show that the magnitude of the acceleration vector is $b\omega^2$.

Circular Motion In Exercises 49 and 50, use the results of Exercises 45-48.

49. A stone weighing 1 pound is attached to a two-foot string and is whirled horizontally (see figure). The string will break under a force of 10 pounds. Find the maximum speed the stone can attain without breaking the string. (Use $\mathbf{F} = m\mathbf{a}$, where $m = \frac{1}{32}$.)

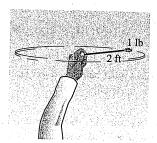




Figure for 49

Figure for 50

- 50. A 3000-pound automobile is negotiating a circular interchange of radius 300 feet at 30 miles per hour (see figure). Assuming the roadway is level, find the force between the tires and the road such that the car stays on the circular path and does not skid. (Use $\mathbf{F} = m\mathbf{a}$, where m = 3000/32.) Find the angle at which the roadway should be banked so that no lateral frictional force is exerted on the tires of the automobile.
- **51.** Shot-Put Throw The path of a shot thrown at an angle θ is

$$\mathbf{r}(t) = (v_0 \cos \theta)t\mathbf{i} + \left[h + (v_0 \sin \theta)t - \frac{1}{2}gt^2\right]\mathbf{j}$$

where v_0 is the initial speed, h is the initial height, t is the time in seconds, and g is the acceleration due to gravity. Verify that the shot will remain in the air for a total of

$$t = \frac{v_0 \sin \theta + \sqrt{v_0^2 \sin^2 \theta + 2gh}}{g}$$
 seconds

and will travel a horizontal distance of

$$\frac{v_0^2 \cos \theta}{g} \left(\sin \theta + \sqrt{\sin^2 \theta + \frac{2gh}{v_0^2}} \right) \text{ feet.}$$

- 52. Shot-Put Throw A shot is thrown from a height of h = 6 fee with an initial speed of $v_0 = 45$ feet per second and at an angle of $\theta = 42.5^{\circ}$ with the horizontal. Find the total time of traveled and the total horizontal distance traveled.
- 53. Prove that if an object is traveling at a constant speed, it velocity and acceleration vectors are orthogonal.
- **54.** Prove that an object moving in a straight line at a constant speed has an acceleration of 0.
- **55.** *Investigation* An object moves on an elliptical path given by the vector-valued function

$$\mathbf{r}(t) = 6\cos t\mathbf{i} + 3\sin t\mathbf{j}.$$

- (a) Find v(t), ||v(t)||, and a(t).
- (b) Use a graphing utility to complete the table.

t	0	$\frac{\pi}{4}$	$\frac{\pi}{2}$	$\frac{2\pi}{3}$	π
Speed					

- (c) Graph the elliptical path and the velocity and acceleration vectors at the values of t given in the table in part (b).
- (d) Use the results in parts (b) and (c) to describe the geometric relationship between the velocity and acceleration vectors when the speed of the particle is increasing, and when the decreasing.
- 56. Writing Consider a particle moving on the path

$$\mathbf{r}_1(t) = x(t)\mathbf{i} + y(t)\mathbf{j} + z(t)\mathbf{k}.$$

- (a) Discuss any changes in the position, velocity, or acceleration of the particle if its position is given by the vector-valued function $\mathbf{r}_2(t) = \mathbf{r}_1(2t)$.
- (b) Generalize the results for the position function $\mathbf{r}_3(t) = \mathbf{r}_1(\omega t)$.

True or False? In Exercises 57 and 58, determine whether the statement is true or false. If it is false, explain why or give an example that shows it is false.

- 57. The acceleration of an object is the derivative of the speed.
- 58. The velocity vector points in the direction of motion.
- **59.** When t = 0, an object is at the point (0, 1) and has a velocity vector $\mathbf{v}(0) = -\mathbf{i}$. It moves with an acceleration of

$$\mathbf{a}(t) = \sin t \mathbf{i} - \cos t \mathbf{j}.$$

Show that the path of the object is a circle.