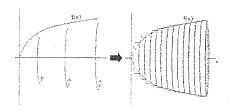
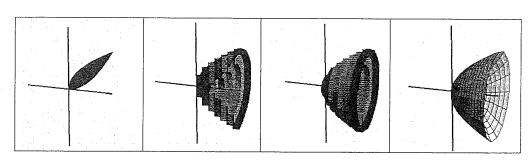
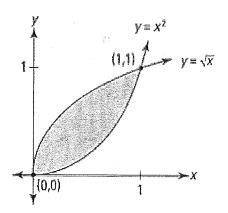
AP Calculus Ch. 7.2b: Volume by Washer Method

Reviewing Disc Method

Illustration of Washer Method







Radius [R(x) or R(y)] - distance from the <u>AOR (Axis of Revolution)</u> to the **outer**(further)curve radius [r(x) or r(y)] - distance from the AOR (Axis of Revolution) to the **inner**(closer) curve

Top/Bottom Vertical radius (rectangles):

$$V = \pi \int_{x_1}^{x_2} [R(x)^2 - r(x)^2] dx$$

*Note: All values in integral are in terms of x

* AOR is a horizontal line (example, y = 2)

Right/Left Horizontal radius (rectangles)

$$V = \pi \int_{y_1}^{y_2} [R(y)^2 - r(y)^2] dy$$

*Note: All values in integral are in terms of y

* AOR is a vertical line (example. x = -3)

Steps for Finding Volume using Washer Method:

- 1. Graph equations and shade the enclosed region
- 2. Draw the axis of revolution (AOR) using dashed lines
 - a. If vertical radius (rectangles), then use top/bottom method [R(x)] and R(x)
 - b. If horizontal radius (rectangles), then use right/left method [R(y)] and r(y)
- 3. ** If a gap exists between the AOR and the shaded region, then Washer method is required **
- 4. **STARTING** at the AOR, draw Radius(rectangle) connecting the AOR to the **outer** (further) curve/graph: This is the Radius [R(x) or R(y)]
- 5. **STARTING** at the AOR, draw radius(rectangle) connecting the AOR to the **inner** (closer) curve/graph: This is the radius [r(x) or r(y)]
- 6. (If necessary) Set equations equal to each other to find intersecting end points
- 7. Plug values into definite integral to find Volume

*Important Reminders:

- a. Remember that both your radius (R(x)) and R(x) need to connect to AOR
- b. NEVER draw radius R(x) or r(x) between the 2 curves when finding Volume
- c. R(x) is ALWAYS longer in length than r(x)

Top/Bottom Vertical radius (rectangles):

$$V = \pi \int_{x_1}^{x_2} [R(x)^2 - r(x)^2] dx$$

*Note: All values in integral are in terms of x * AOR is a horizontal line (example, y = 2)

Radius [R(x)] - distance from the $\begin{subarray}{c} AOR \end{subarray}$ (Axis of Revolution) to the further/outer curve/graph

radius [r(x)] - distance from the <u>AOR (Axis of Revolution)</u> to the closer/inner curve/graph

Right/Left Horizontal radius (rectangles)

$$V = \pi \int_{y_1}^{y_2} [R(y)^2 - r(y)^2] dy$$

*Note: All values in integral are in terms of y * AOR is a **vertical** line (example. x = -3)

Radius [R(y)] - distance from the <u>AOR (Axis of Revolution)</u> to the further/outer curve/graph

radius [r(y)] - distance from the <u>AOR (Axis of Revolution)</u> to the closer/inner curve/graph

1. Graph equations and shade the enclosed region

Draw the axis of revolution (AOR) using dashed lines

a. If vertical radius (rectangles), then use top/bottom

method (P(x)) and r(x))

method [R(x) and r(x)]

If horizontal radius (rectangles), then use right/lef

 If horizontal radius (rectangles), then use right/left method [R(y) and r(y)]

3. ** If a gap exists between the AOR and the shaded region, then Washer method is required **

4. <u>STARTING</u> at the AOR, draw Radius(rectangle) connecting the AOR to the **OUTER** curve: This is the Radius [R(x) or R(y)]

STARTING at the AOR, draw radius(rectangle) connecting the AOR to the inner curve: This is the radius [r(x) or r(y)]

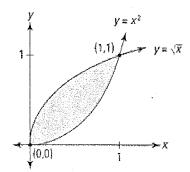
 (If necessary) Set equations equal to each other to find intersecting end points

7. Plug values into definite integral to find Volume

Example 2: Find the volume of the solid created by revolving the function $y = x^2 + 1$ bounded by the line y = 2 revolved about the x-axis.

Example 3: Find the volume of the solid created by revolving the function $y = x^2 + 1$ bounded by the line y = 2 and the y-axis about the line y = 4

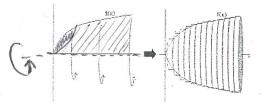
Example 4: Find the volume of the solid created enclosed region of $y = x^2$ and $y = \sqrt{x}$ revolving about the line x = 2

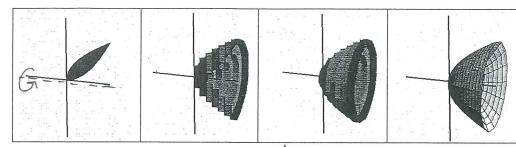


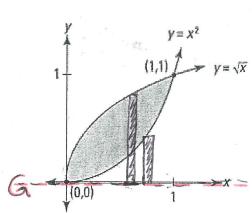


Reviewing Disc Method

Illustration of Washer Method



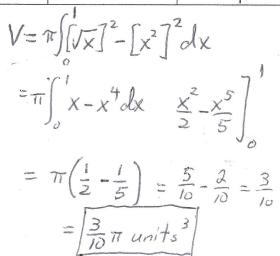




washer method required:

$$R(x) = \sqrt{x} - 0 = \sqrt{x}$$

 $r(x) = x^2 - 0 = x^2$
 $V = \pi \int_{a}^{b} R(x)^2 - r(x)^2 dx$



Radius [R(x) or R(y)] - distance from the AOR (Axis of Revolution) to the outer (further) curve

radius [r(x) or r(y)] - distance from the <u>AOR (Axis of Revolution)</u> to the **inner**(closer) curve

Top/Bottom Vertical radius (rectangles):

$$V = \pi \int_{x_1}^{x_2} [R(x)^2 - r(x)^2] dx$$

*Note: All values in integral are in terms of x

* AOR is a horizontal line (example. y = 2)

Right/Left Horizontal radius (rectangles)

$$V = \pi \int_{y_1}^{y_2} [R(y)^2 - r(y)^2] dy$$

*Note: All values in integral are in terms of y

* AOR is a vertical line (example. x = -3)

Steps for Finding Volume using Washer Method:

- 1. Graph equations and shade the enclosed region
- 2. Draw the axis of revolution (AOR) using dashed lines
 - a. If vertical radius (rectangles), then use top/bottom method [R(x)] and R(x)
 - b. If horizontal radius (rectangles), then use right/left method [R(y)] and r(y)
- 3. ** If a gap exists between the AOR and the shaded region, then Washer method is required **
- 4. **STARTING** at the AOR, draw Radius(rectangle) connecting the AOR to the **outer** (further) curve/graph: This is the Radius [R(x) or R(y)]
- 5. **STARTING** at the AOR, draw radius(rectangle) connecting the AOR to the **inner** (closer) curve/graph: This is the radius [r(x) or r(y)]
- (If necessary) Set equations equal to each other to find intersecting end points
- Plug values into definite integral to find Volume

**Important Reminders:

- Remember that both your radius (R(x)) and R(x) need to connect to AOR
- NEVER draw radius R(x) or r(x) between the 2 curves when finding Volume
- R(x) is ALWAYS longer in length than r(x)

Top/Bottom Vertical radius (rectangles):

$$V = \pi \int_{x_1}^{x_2} [R(x)^2 - r(x)^2] dx$$

*Note: All values in integral are in terms of x * AOR is a horizontal line (example, y = 2)

Radius [R(x)] - distance from the AOR (Axis of Revolution) to the further/outer curve/graph

radius [r(x)] - distance from the <u>AOR (Axis of Revolution)</u> to the closer/inner curve/graph

Right/Left Horizontal radius (rectangles)

$$V = \pi \int_{y_1}^{y_2} [R(y)^2 - r(y)^2] dy$$

*Note: All values in integral are in terms of y * AOR is a vertical line (example. x = -3)

Radius [R(y)] - distance from the AOR (Axis of Revolution) to the further/outer curve/graph

radius [r(y)] - distance from the <u>AOR (Axis of Revolution)</u> to the closer/inner curve/graph

1. Graph equations and shade the enclosed region

Draw the axis of revolution (AOR) using dashed lines

a. If vertical radius (rectangles), then use top/bottom method [R(x)] and r(x)

 If horizontal radius (rectangles), then use right/left method [R(y) and r(y)]

3. ** If a gap exists between the AOR and the shaded region, then Washer method is required **

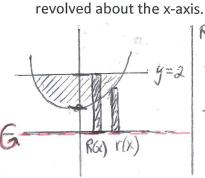
STARTING at the AOR, draw Radius(rectangle) connecting the AOR to the OUTER curve: This is the Radius [R(x) or R(y)]

STARTING at the AOR, draw radius(rectangle) connecting the AOR to the inner curve: This is the radius [r(x) or r(y)]

 (If necessary) Set equations equal to each other to find intersecting end points

7. Plug values into definite integral to find Volume

Example 2: Find the volume of the solid created by revolving the function $y = x^2 + 1$ bounded by the line y = 2



(is.
$$|R(x) = 2 - 0 = 2$$

$$|r(x) = x^{2} + 1 - 0 = x^{2} + 1$$

$$|x| = x^{2} + 1 - 0 = x^{2} + 1$$

$$|x| = x^{2} + 1 = 2$$

$$|x| = 1$$

$$|x| = x^{2} + 1 = 2$$

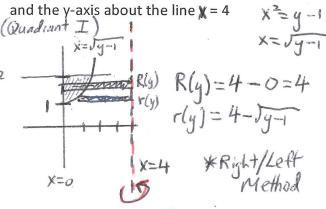
$$|x| = 1$$

$$V = \pi \int [2]^{2} - [x^{2} + 1]^{2} dx = \pi \int 4 - x^{4} - 2x^{2} - 1 dx$$

$$V = \frac{64}{15} \pi \text{ units}^{3}$$

Example 3: Find the volume of the solid created by revolving the function $y = x^2 + 1$ bounded by the line y = 2

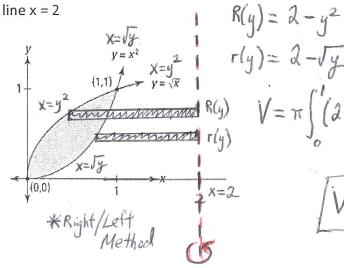
y=2



$$V = \pi \int_{1}^{2} 4^{2} - \left[4 - Jy - 1\right]^{2} dy$$

$$V = 4.833 \pi \text{ units}^{3}$$

Example 4: Find the volume of the solid created enclosed region of $y = x^2$ and $y = \sqrt{x}$ revolving about the



$$V = \pi \int_{0}^{\pi} (2-y^{2})^{2} - (2-J_{y})^{2} dy$$

$$V = 1.033\pi \text{ units}^{3}$$

$$(11)$$
 $y = \sqrt{x}$, $y = 0$, $x = 4$

$$R(x) = \sqrt{x} - 0 = \sqrt{x}$$

$$V = \pi \int_{0}^{4} (\sqrt{x})^{2} dx$$
Disc Method

$$= \frac{x^2}{2} \bigg]_0^4 = \frac{16}{2} = 8\pi \text{ units}^3 \bigg]$$

$$R(y) = 4 - 0$$

$$r(y) = y^{2} - 0$$

$$V = \pi \int_{0}^{2} 4^{2} - (y^{2})^{2} dy$$

$$= |6y - \frac{45}{5}|^{2} = 32 - \frac{32}{5} - 0$$

$$= \frac{128}{5} \pi \text{ units}^{3}$$

Revolve about
$$x = 4$$
Disc Method

 $x=y^2$
 $(4,3)$
 $R(y) = 4-y^2$
 $x=4$

$$V = \pi \int_{0}^{2} (4-y^{2})^{2} dy = \pi \int_{0}^{2} 16 - 8y^{2} + y^{4} dy$$

$$16y - 8y^{3} + y^{5} \int_{0}^{2} = 32 - \frac{64}{3} + \frac{32}{5} = \frac{256}{15} \pi \text{ units}$$

A) Revolve about line
$$x=6$$

$$R(y)=6-y^{2}$$

$$R(y)=6-4=2$$

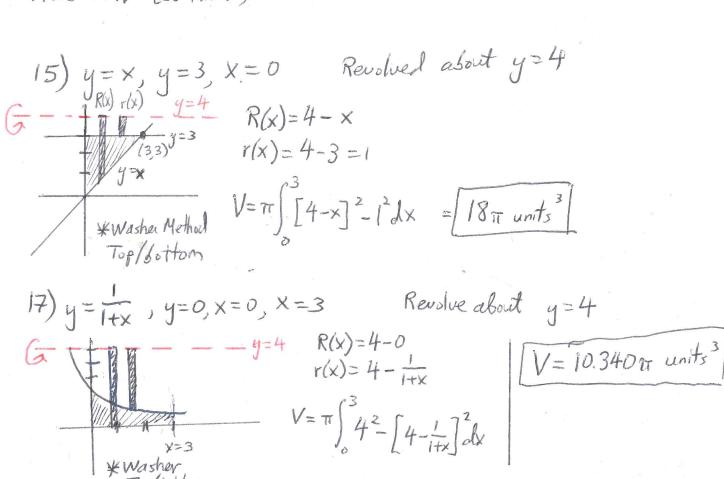
$$X=4$$

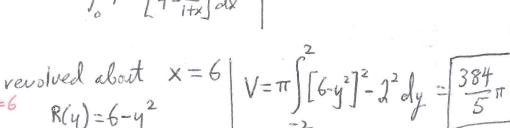
**Washer Method (15 $x=6$

$$V = \pi \int_{0}^{2} (6-y^{2})^{2} - 2^{2} dy$$

$$V = \frac{192}{5} \pi \text{ units}^{3}$$

7,26 HW (continued)





46) a) x-axis

Top/bottom

$$r(y)=6-4=2$$
*Find intersection/bounds.

 $y^2=4$
 $y=\pm 2$

6).

 $R(y) = 6 - y^2$

