# **Calculus on the TI-83/84 Graphing Calculators**

\* \* \* Remember – Calculator <u>ALWAYS in RADIAN</u> mode \* \* \*

**Evaluating derivatives:** Example: Evaluate f'(7) if  $f(x) = 2x^3 - 5x^2 + \sqrt{7x}$ 

1. Enter  $y_1 = 2x^3 - 5x^2 + \sqrt{7x}$ 

2. Math  $8 \rightarrow$ 

$$\frac{\mathbf{d}}{\mathbf{dx}} (\mathbf{iii}) |_{\mathbf{X} = \mathbf{iii}} \qquad \frac{d}{dx} (Y_1) | x = 7 \qquad \text{Answer: 224.5}$$

3. (If no MathPrint, then Math 8  $\rightarrow$  nDeriv $(y_1, x, 7)$ 

[ to enter  $y_1$  go to VARS / Y-VARS / Function / 1 }

**Evaluating values:** Example: Evaluate f(7) if  $f(x) = 2x^3 - 5x^2 + \sqrt{7x}$ 

- 1. Enter  $y_1 = 2x^3 5x^2 + \sqrt{7x}$
- 2. Return to Home Screen:  $2^{nd} \rightarrow Mode$  (Quit)
- 3. go to VARS / Y-VARS / Function / 1
- 4.  $Y_1(7)$  press enter
- 5. Answer: (448)

**Finding Values on a Graph:** Example:  $Y_1 = 0.5x^3 + x^2 - 2x - 1$ 

- 1) Set Window:
  - a. Standard Window: **Xmin**: -10 **Xmax**: 10 **Ymin**: -10 **Ymax** 10 (You will adjust window values on a case-by-case basis)
  - b. Or enter Zoom  $\rightarrow$  6 (ZStandard)

#### 2) Finding x-Intercepts:

- a.  $2^{nd} \rightarrow Trace \rightarrow 2:Zero$
- b. Left Bound? (Scroll cursor to a point LEFT of x-intercept on graph then press ENTER)
- c. Right Bound? (Scroll cursor to a point RIGHT of x-intercept on graph then press ENTER)
- d. Guess? (Press ENTER)
- e. (Answer: x = -3.082, x = -0.428, x = 1.514)

### 3) Finding Relative Minimum on Graph:

- a.  $2^{nd} \rightarrow \text{Trace} \rightarrow 3$ : Minimum
- b. Left Bound? (Scroll cursor to a point LEFT of rel. minimum on graph then press ENTER)
- c. Right Bound? (Scroll cursor to a point RIGHT of **rel. minimum** on graph then press ENTER)
- d. Guess? (Press ENTER)
- e. (Answer: x = 0.666 y = -1.7407)

#### 4) Finding Relative Maximum on Graph:

- a.  $2^{nd} \rightarrow \text{Trace} \rightarrow 4$ : Maximum
- b. Left Bound? (Scroll cursor to a point LEFT of rel. maximum on graph then press ENTER)
- c. Right Bound? (Scroll cursor to a point RIGHT of rel. maximum on graph then press ENTER)
- d. Guess? (Press ENTER)
- e. (Answer: x = -2 y = 3)

### 2<sup>nd</sup> Semester TI-83/84 Integral Steps:

Evaluating Definite Integrals e.g. Evaluate  $\int_{-2}^{11} (2x^3 - 5x^2 + \sqrt{7x}) dx$ 

- 1. Enter  $y_1 = 2x^3 5x^2 + \sqrt{7x}$
- 2. go to VARS / Y-VARS / Function / 1: Y<sub>1</sub>
- 3. Math 9  $\rightarrow$  FnInt $(y_1, x, -2, 11)$

**Evaluating Total Distance** 

e.g. Evaluate  $\int_{0}^{5} |3x^{2} + 11x + 4| dx$ 

- 1. Enter  $y_1 = 3x^2 + 11x + 4$
- 2. Math 9  $\rightarrow$  fnInt $(Abs(y_1), x, 0, 5)$
- 3. The absolute value feature (Abs) is found in Math  $\rightarrow$  Num  $\rightarrow$  Abs

Evaluating Value of a function

- e.g. Evaluate f(7) if  $f(x) = 3e^{2x} \ln(x^2)$
- 1. Enter  $y_1 = 3e^{2x} \ln(x^2)$ 2.  $y_1(7)$

# <u>TI –36x Pro</u>

## **Finding Values on a Graph:**

- 1) Table  $\rightarrow$  2:Edit function
- 2)  $f(x) = 0.5x^3 + x^2 2x 1$  (Press Enter)
- 3) Start = 0 (Press Enter) \* This value you will adjust on a case-by-case basis
  - Step = 0.5 (Press Enter) \*This value you will adjust on a case-by-case basis
    - Auto (Press Enter)
    - CALC (Press Enter)
- 4) Estimate x-intercepts:
  - a. Scroll through table and estimate where f(x) column (y-values) changes signs from to + or from + to -
  - b. Gain increased accuracy by adjusting step to smaller increments (ex. 0.1)
  - c. Change your "start =" value to reduce the amount of scrolling
  - d. (Answer: x = -3.082, x = -0.428, x = 1.514)
- 5) Estimate relative minimum:
  - a. Scroll through table and estimate where f(x) column (y-values) changes from decreasing to increasing values
  - b. Gain increased accuracy by adjusting step to smaller increments (ex. 0.1)
  - c. Change your "start =" value to reduce the amount of scrolling
  - d. (Answer: x = 0.666 y = -1.7407)
- 6) Estimate x-intercepts:
  - a. Scroll through table and estimate where f(x) column (y-values) changes from increasing to decreasing values
  - b. Gain increased accuracy by adjusting step to smaller increments (ex. 0.1)
  - c. Change your "start =" value to reduce the amount of scrolling
  - d. (Answer: x = -2 y = 3)